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The reader is then asked to consider challenging design questions (more than 100) that arise from looking at a game through a specific perspective, forcing you to think about how other people would see your game.

## The Top 10 Video Game Design Books We Recommend

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philosophers, anthropologists. The authors chose men for all of those, except for one single female author out of 30+ essays.

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The Game Design Reader - Katie Salen Tekinbas, Eric ...

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